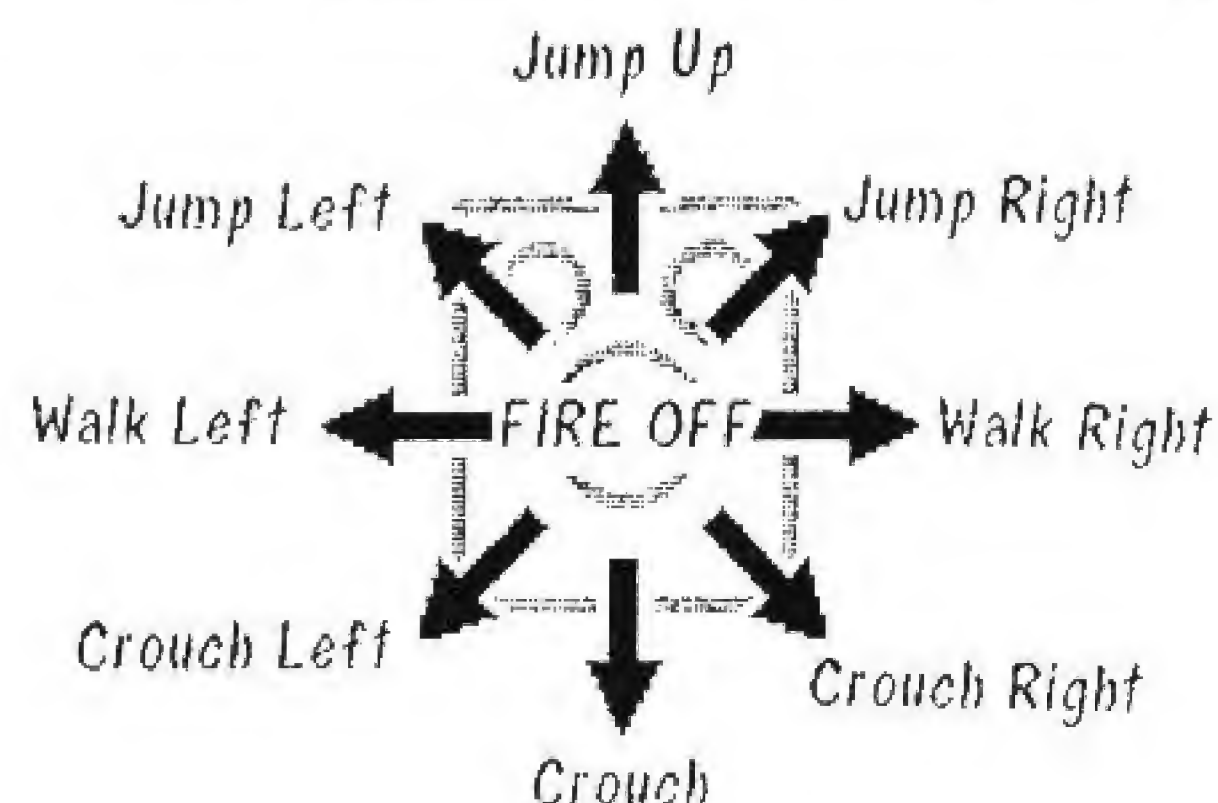# BATTLE BOUND

The Events thus far...

The Lady Charlotte has been saved, yet Calumn the Mighty has still to conquer the horrific Golem in his lair, the Temple of Pain! His path lies to the North of the City, and into The Great Plains...
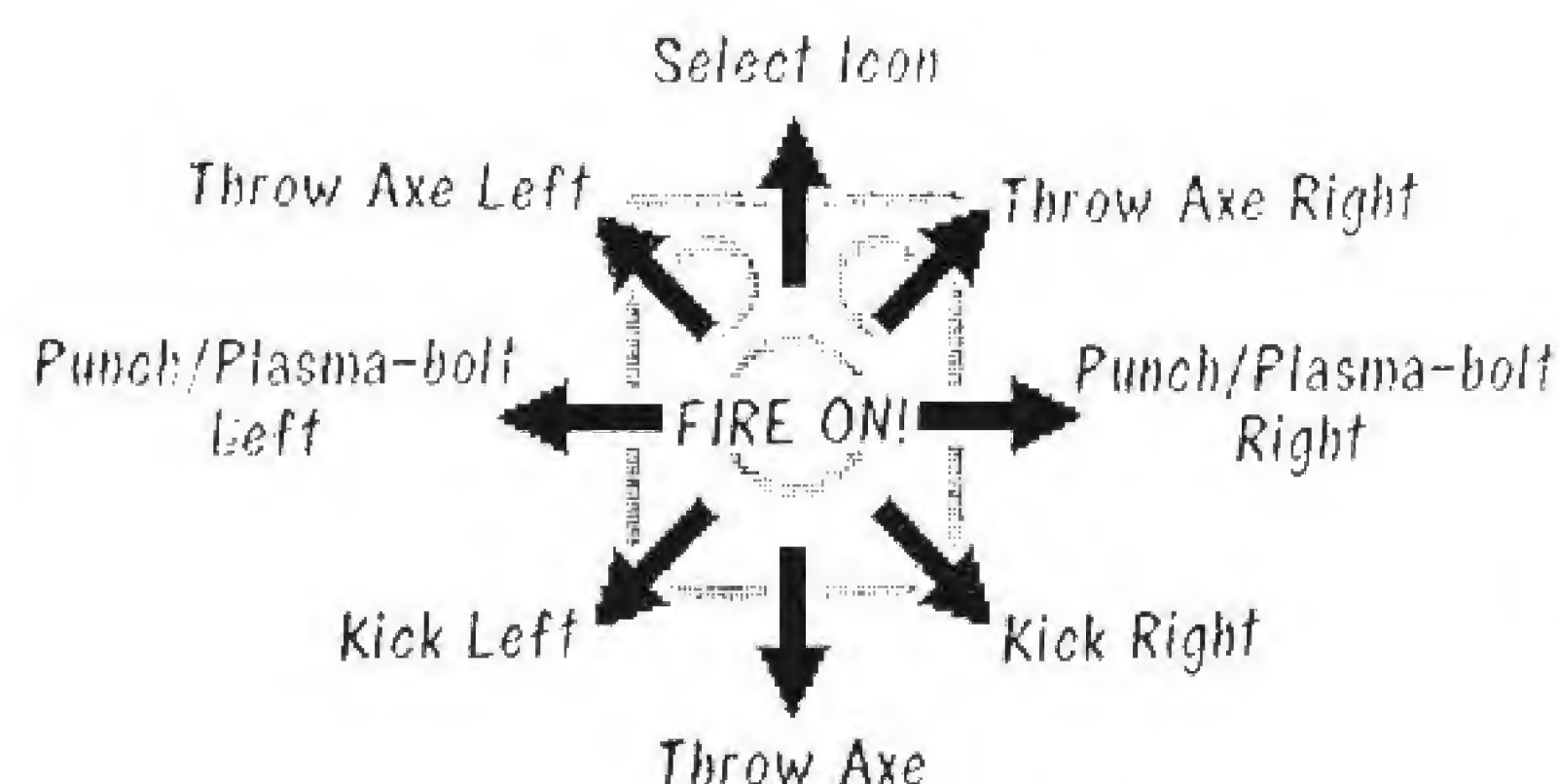

THE GRAVEYARD OF THE BEAST lies within the dunes of the Plains, these regions inhabited by fierce and barbarous Nomads. They seldom settle, and then only briefly upon the slaying of a dragon, the highest-prized game of all! Pitching camp nearby, the carcass is then systematically stripped to the bones by the entire Nomad tribe; Calumn must be wary of the Nomads, yet merciful to those who raise their hands to him in surrender. Quicksand is also Calumn's enemy here...
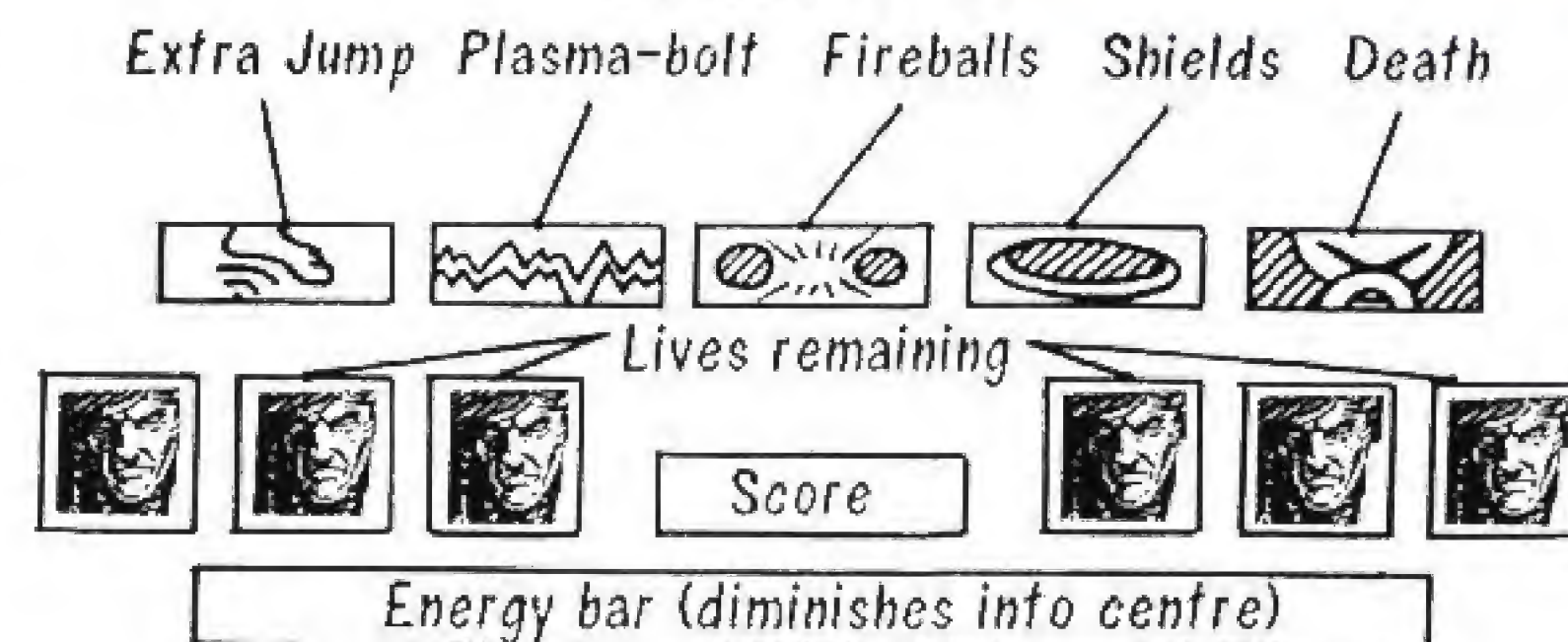

Having fought his way through the Plains, Calumn continues North, the landscape becoming hillier and more treacherous. Distant volcanoes erupt in flames, illuminating the sky deep into the night. Our hero's quest seems lost on coming to a vast river, stretching to the horizon in each direction; his only way to cross it, THE BRIDGE OF FIRE! Guarded by bands of Dragon men, with pits of acid barring his path, and the ever-present danger of volcanic fire showers, this will be Calumn's greatest test yet...

These adventures behind him, Calumn's final challenge lies ahead, the seeking out of the evil Golem in THE TEMPLE OF PAIN! No-one truly knows the temple's secrets, or those of the Golem and his Temple Guards, but Calumn must defeat them all to complete his quest!

SCREEN PANEL

To obtain tokens, kick and destroy the SLUGS!
RED tokens RE-ENERGIZE
BLUE tokens POWER UP!
GREEN tokens give INVULNERABILITY!
YELLOW tokens give an EXTRA LIFE!

To toggle between music and Sound Effects, press 'M' for music, and 'S' for SFX

The Atari ST version of this game is issued on a DOUBLE-SIDED DISK! If you have a single-sided disk drive, please return the disc to
ON-LINE ENTERTAINMENT LTD.,
"BATTLE BOUND" DEPT.,
642a LEA BRIDGE ROAD,
LONDON E10
and a single-sided version shall be returned to you immediately!

BATTLE BOUND

Designed by The Warp Factory
Graphics by Ed Campbell
Atari ST programming by Andrew Findlay
Amiga conversion by Martin Bysh
Published by On-Line Entertainment Ltd.,

On-line